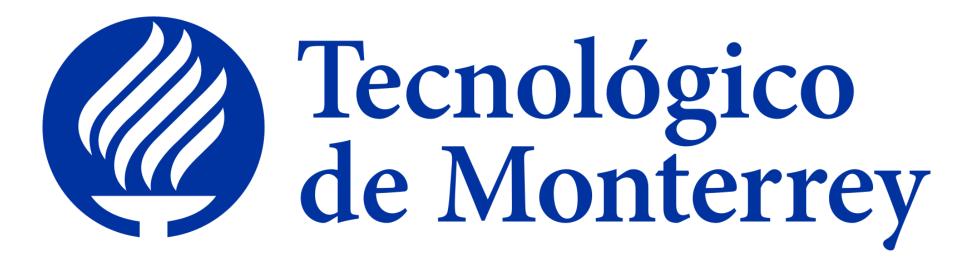
Infrastructure Inspection with Robots and 3D Reconstruction Methods: **A Comparative Study of Computer Vision Algorithms**



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Introduction Rationale

- The objective is to benchmark the defect representation accuracy of modern 3D reconstruction methods, as a way to evaluate the feasibility of the methods to be used as a complementary tool for surface inspection in industrial and civil infrastructure.
- The focus is on detecting small scale and fine defects (e.g. cracks, scuffs, edge chips) with high accuracy.

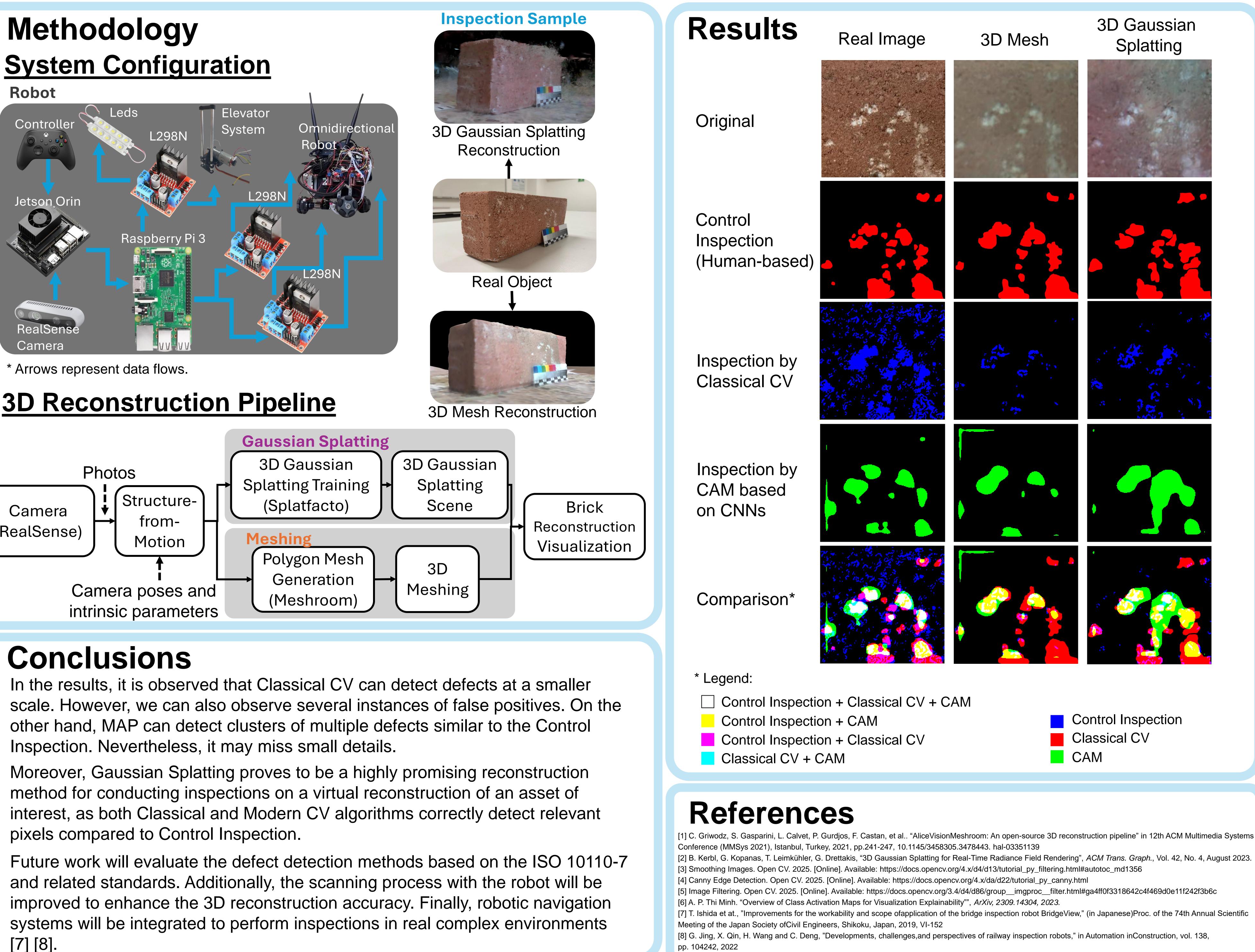
Proposed Approach

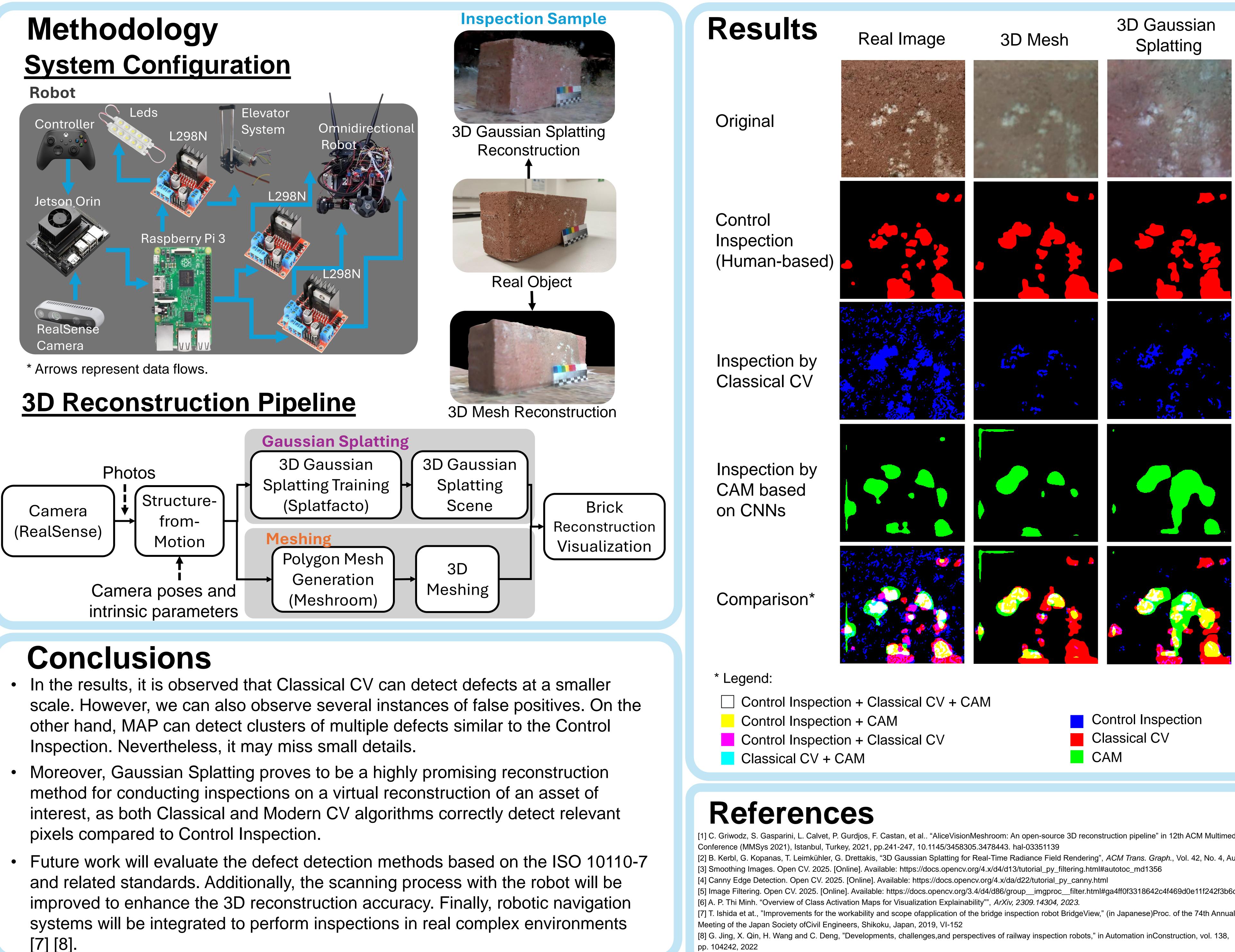
- 3D Reconstruction using a single RGB Camera and a Mobile Robot.
- A benchmark of photogrammetry methods and defect detection methods based on Computer Vision (CV).
- Photogrammetry methods: Structure-from-Motion with Meshing based on AliceVision framework [1], and 3D Gaussian Splatting [2] which preserves radiance field characteristics for scene optimization while avoiding computations in empty areas.
- Defect detection methods: Classical CV* (e.g. Canny edge detection, contour detection, etc.) and Modern CV (e.g. Class-Activation Map (CAM**) based on CNNs)

* Classical CV: Gaussian Blur filter [3] for removing noise and traditional Canny edge detection algorithm [4] and Dilate [5] to thicken edges.

** CAM [6] identifies the image regions that a CNN considers most discriminative for category recognition.







- [7] [8].







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